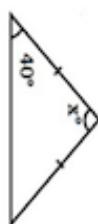
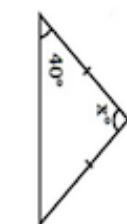




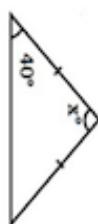
Encuentra el valor de "x" en los distintos triángulos, el resultado dará el nombre de los distintos vecinos de Springfield, luego pega en el lugar indicado y colorea.



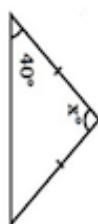
100°



100°



100°



100°

DISCO STU

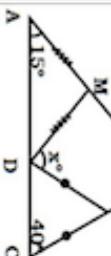
05 Calcular "x"



100°

EL GORDO TONY

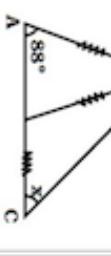
06 Calcular "x"



100°

MAUDE FLANDERS

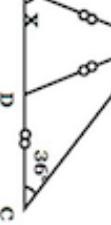
07 Calcular "x"



100°

LARRY BURNS

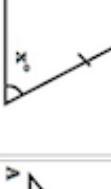
08 Calcular "x"



100°

MEL

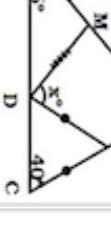
09 Calcular "x"



100°

OTTO MANN

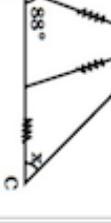
10 Calcular "x"



100°

LURLEEN LUMPKIN

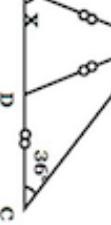
11 Calcular "x"



100°

PATTY BOUVIER

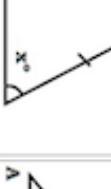
12 Calcular "x"



100°

AKIRA

13 Calcular "x"



100°

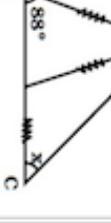
DOLPH

14 Calcular "x"



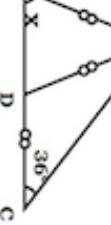
100°

15 Calcular "α + β"



100°

16 Calcular "α + β"



100°